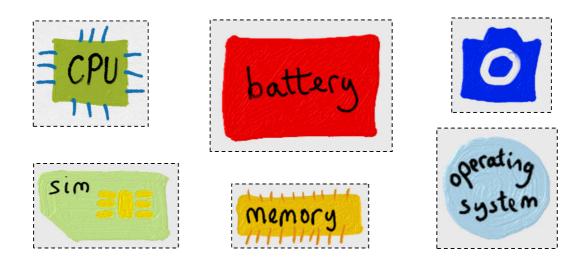
## Inside my mobile

Find out what is inside a mobile phone by building your own paper model.

- 1. Create your own mobile phone by folding the second page in half and half again.
- 2. Cut out the components below and find out where they fit in your mobile phone.
- 3. Design an app for your mobile phone using the 'my app' page.

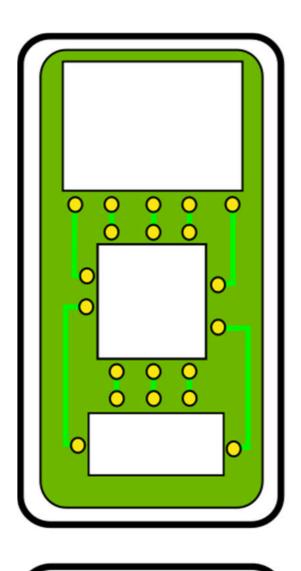
Things that are inside my mobile phone:

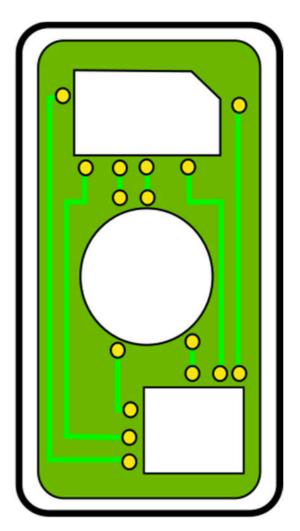


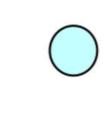
This can be easily turned into a 2 player game using a dice and two copies of the activity sheet. Take turns throwing the dice, to collect parts of your own phone: 6 = CPU, 5 = Memory, 4= Battery, 3 = Sim, 2 = Camera, 1 = Operating System



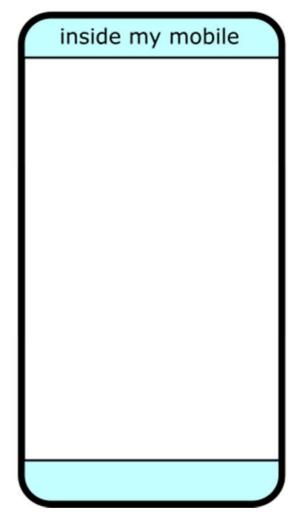
<sup>&</sup>quot;Inside my mobile" resources created by Margaret Low, WMG, University of Warwick. M.j.low@warwick.ac.uk www.warwick.ac.uk/wmgoutreach/technology

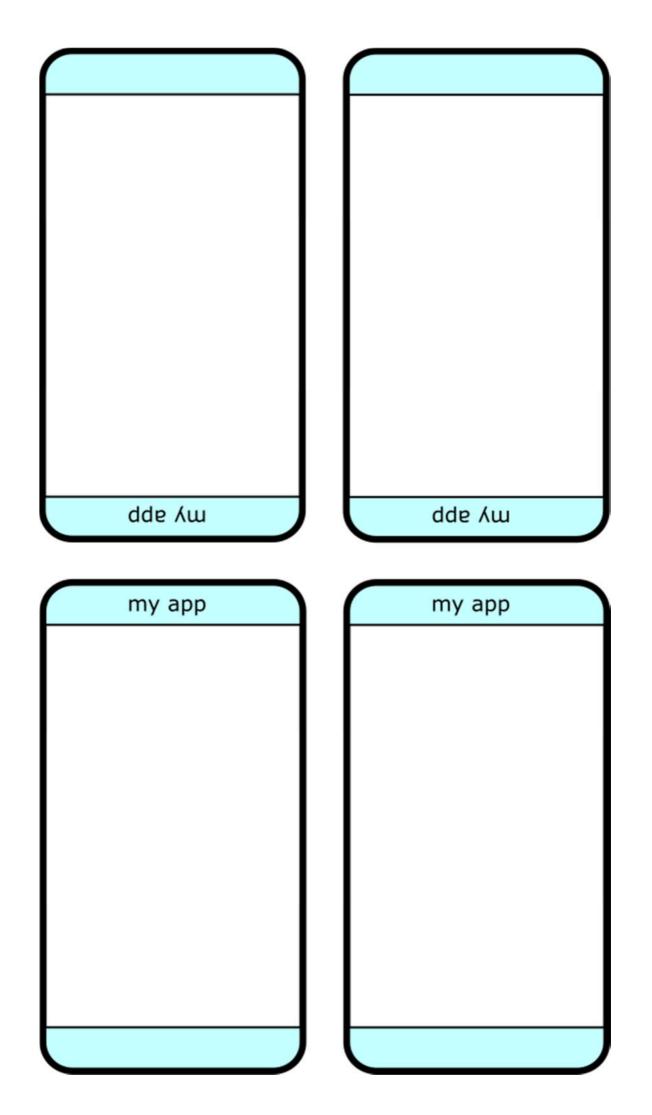






"Inside my mobile" resources available www.warwick.ac.uk/ wmgoutreach/technology





Game: Things that are inside my mobile phone. With a partner, take turns at throwing a dice to collect key pieces to complete your own mobile phones.



<sup>&</sup>quot;Inside my mobile" resources created by Margaret Low, WMG, University of Warwick. <a href="M.j.low@warwick.ac.uk">M.j.low@warwick.ac.uk</a> www.warwick.ac.uk/wmgoutreach/technology